

# Systems Analysis and Control

Matthew M. Peet  
Arizona State University

Lecture 15: Root Locus Part 4

In this Lecture, you will learn:

## **Which Poles go to Zeroes?**

- Arrival Angles

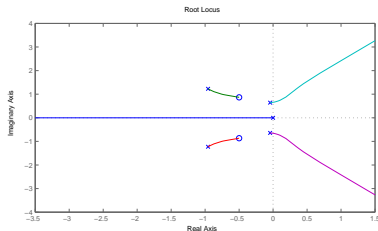
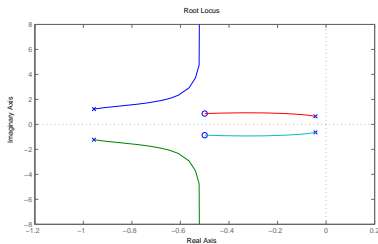
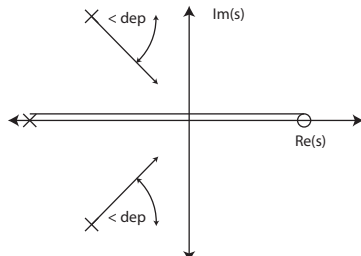
## **Picking Points?**

- Calculating the Gain
- Satisfying Performance Criteria

# Departure Angle

The root locus starts at the poles.

- What is the effect of small gain?
- Do the poles become more or less stable?



# Departure Angle

If we make the point  $s$  extremely close to the pole  $p$ .

- Most part of phase at  $s$  is the same as for  $p$ .
  - ▶  $\angle(s - z_i) \cong \angle(p - z_i)$  for all  $i$
  - ▶  $\angle(s - z_i) \cong \angle(p - z_i)$  for all  $i$
- The only difference is the phase from  $p$  itself.

The phase due to  $p$  is just the departure angle,  
 $\angle_{dep}$

$$\angle(s - p) = \angle_{dep}$$

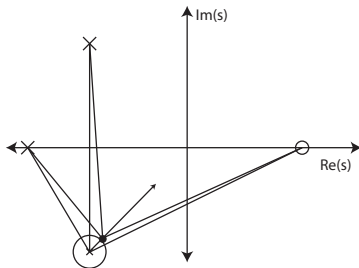
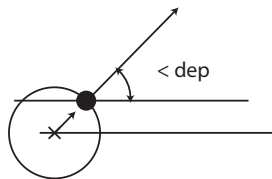
The total phase is

$$\angle G(s) = \angle G(p) - \angle_{dep} = 180^\circ$$

Thus the departure angle is

$$\angle_{dep} = \angle G(p) + 180^\circ$$

Therefore, to find the departure angle from pole  $p$ , just find the phase at  $p$ .



# Arrival Angle

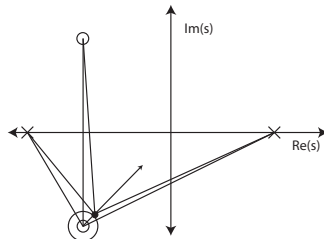
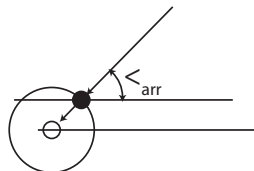
- We treat arrival angles like departure angles.
- To find the arrival angle, we look at a very small region around the arrival point.

For a point to be on the root locus, we want phase of  $180^\circ$ .

$$\angle G(s) = \sum_{i=1}^m \angle(s - z_i) - \sum_{i=1}^n \angle(s - p_i) = 180^\circ$$

If we make the point  $s$  **extremely close** to  $z$ .

- Most of phase at  $s$  is same as phase at  $z$ .
  - ▶ Most of phase is  $\angle G(z)$
- The only difference is the phase from  $z$  itself,  $\angle(s - z)$ .



# Arrival Angle

The phase due to  $z$  is just the arrival angle,  
 $\angle_{arr}$

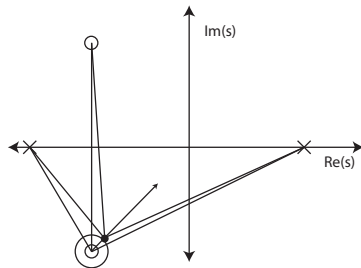
$$\angle(s - z) = \angle_{arr}$$

The total phase is

$$\angle G(s) = \angle G(z) + \angle_{arr} = 180^\circ$$

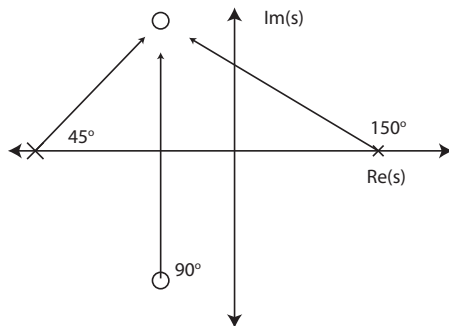
Thus the departure angle is

$$\angle_{arr} = 180^\circ - \angle G(z)$$



# Arrival Angle

## Numerical Examples



The phase at  $z$  is based on geometry.

$$\angle G(z) = 90^\circ - 150^\circ - 45^\circ = -105^\circ$$

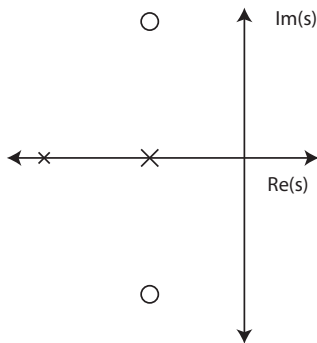
So the arrival angle is easy to calculate.

$$\angle_{arr} = 180 - \angle G(z) = 285^\circ$$

# Calculating the Arrival Angle

## DIY Example

$$G(s) = \frac{s^2 + 2s + 2}{(s + 1)(s + 2)}$$





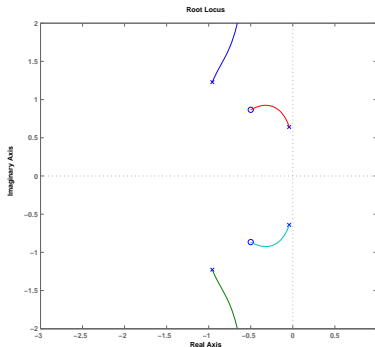
# New Topic

## Calculating Gain

Suppose we have drawn our root locus.

Now we want:

- A point with 20% overshoot
- A point with 4s settling time
- A point with 2s rise time.



We can see that acceptable points are on the root locus.

**Question:** How to achieve these points?

# Calculating Gain

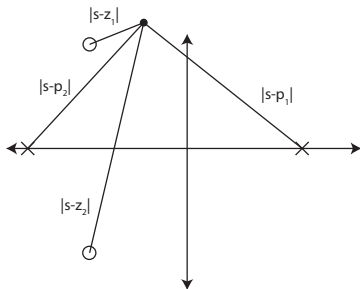
**Problem:** Given a point on the root locus,  $s_{desired}$ , find the gain which achieves that point.

**Answer:** We know that for a point on the root locus,

$$1 + kG(s) = 0$$

Therefore, the gain at the point  $s_{desired}$  is

$$k = \left| -\frac{1}{G(s)} \right| = \frac{1}{|G(s)|}$$



- The gain is determined by the *magnitude* of  $G(s)$ .

**Note:** Even if a point is not *EXACTLY* on the root locus, the formula still gives an approximate gain

# Calculating Gain

Calculating the magnitude of  $G(s)$  is similar to calculating the phase

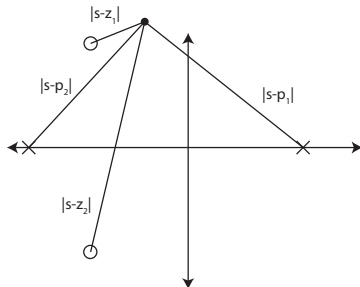
$$G(s) = \frac{(s - z_1) \cdots (s - z_m)}{(s - p_1) \cdots (s - p_n)}$$

Multiplication and division properties of complex numbers:

$$|r_1 \cdot r_2| = |r_1| \cdot |r_2| \qquad \left| \frac{r_1}{r_2} \right| = \frac{|r_1|}{|r_2|}$$

To calculate  $|G(s)|$  we can use

$$|G(s)| = \frac{|s - z_1| \cdots |s - z_m|}{|s - p_1| \cdots |s - p_n|}$$



$$k(s) = \frac{|s - p_1| \cdots |s - p_n|}{|s - z_1| \cdots |s - z_m|}$$

# Calculating Gain

## Numerical Example

It is somewhat hard to find  $k$ . Easiest in factored form.

$$G(s) = \frac{1}{s(s+4)(s+6)}$$

Lets find the gain at  $s = -1.8$  Pole 1:

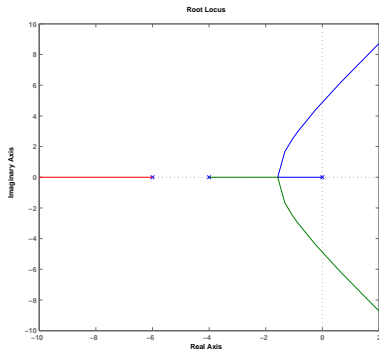
$$|s| = 1.8$$

Pole 2:

$$|s+4| = 2.2$$

Pole 3:

$$|s+6| = 4.2$$



$$k = \frac{|s - p_1| \cdots |s - p_n|}{|s - z_1| \cdots |s - z_m|} = \frac{1.8 \cdot 2.2 \cdot 4.2}{1} = 16.63$$

# Calculating Gain

## Numerical Example

Points on the real axis are easiest. Lets try the point at  $s \cong -1 + 2i$

$$G(s) = \frac{1}{s(s+4)(s+6)}$$

Pole 1:

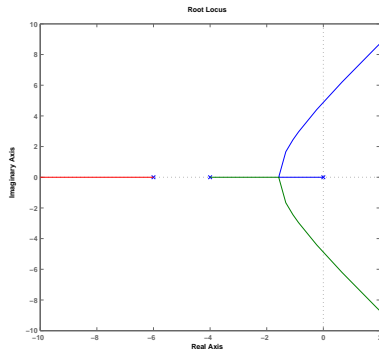
$$|s| = \sqrt{1^2 + 2^2} = \sqrt{5} = 2.236$$

Pole 2:

$$|s+4| = \sqrt{3^2 + 2^2} = \sqrt{13} = 3.6$$

Pole 3:

$$|s+6| = \sqrt{5^2 + 2^2} = \sqrt{29} = 5.385$$



$$k = \frac{|s - p_1| \cdots |s - p_n|}{|s - z_1| \cdots |s - z_m|} = \sqrt{5 \cdot 13 \cdot 29} = 43.4$$

# Calculating Gain

Can the Suspension system achieve 30% overshoot using proportional feedback?

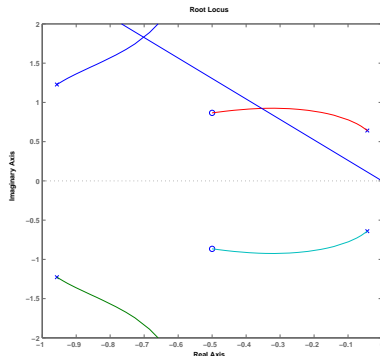
$$G(s) = \frac{s^2 + s + 1}{s^4 + 2s^3 + 3s^2 + s + 1}$$

- $M_P = .3$  defines the line at

$$\omega = \frac{\pi}{\ln(M_{p,desired})} \sigma$$

- Examine the gain at

- ▶  $s_1 = -.3536 + .922i$
- ▶  $s_2 = -.7 + 1.83i$



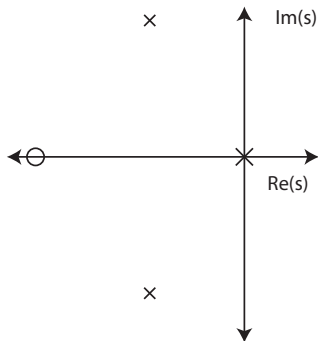
$$k(s_1) = 3.58$$

$$k(s_2) = 2.6153$$

# Calculating Gain

## DIY Example

$$G(s) = \frac{s + 2}{s(s^2 + 2s + 2)}$$



Find  $T_s \leq 8s$

# Calculating Gain

## Matlab

The Matlab syntax for root locus is

```
> rlocus(n,d)
```

where

- **n** is a vector of the coefficients of the numerator of  $G$
- **d** is a vector of the coefficients of the denominator of  $G$

Example:

$$G(s) = \frac{s^2 + 4s + 8}{s^6 + 2s^5 - s^3 + 2s^2 + 1}$$

- `> n = [1 4 8]`
- `> d = [1 2 0 -1 2 0 1]`

To find the gain at a point on the root locus:

- Plot the root locus.
- `> rlocfind(n,d)`
- Use the cursor to select the point.



# Summary

What have we learned today?

**What is the effect of small gain?**

- Departure Angles

**Which Poles go to Zeroes?**

- Arrival Angles

**Picking Points?**

- Calculating the Gain
- Satisfying Performance Criteria

**Next Lecture: Generalized Root Locus and Design Problems**