

Systems Analysis and Control

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Lecture 21: Stability Margins and Closing the Loop

Overview

In this Lecture, you will learn:

Closing the Loop

- Effect on Bode Plot
- Effect on Stability

Stability Effects

- Gain Margin
- Phase Margin
- Bandwidth

Estimating Closed-Loop Performance using Open-Loop Data

- Damping Ratio
- Settling Time
- Rise Time

Review

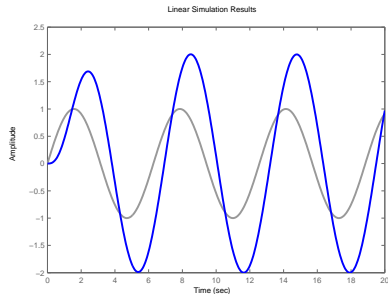
Recall: Frequency Response

Input:

$$u(t) = M \sin(\omega t + \phi)$$

Output: Magnitude and Phase Shift

$$y(t) = |G(j\omega)|M \sin(\omega t + \phi + \angle G(j\omega))$$



Frequency Response to $\sin \omega t$ is given by $G(j\omega)$

Recall: Bode Plot

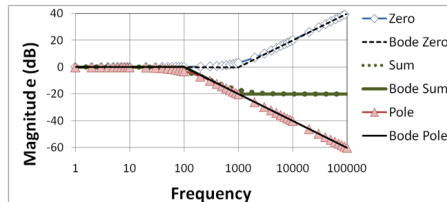
Definition 1.

The Bode Plot is a pair of log-log and semi-log plots:

1. Magnitude Plot: $20 \log_{10} |G(j\omega)|$ vs. $\log_{10} \omega$
2. Phase Plot: $\angle G(j\omega)$ vs. $\log_{10} \omega$

Bite-Size Chunks:

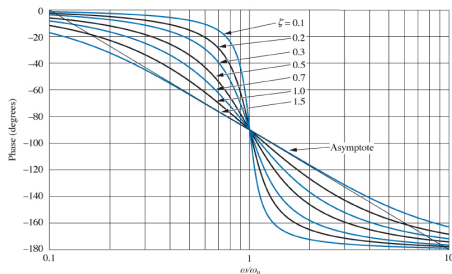
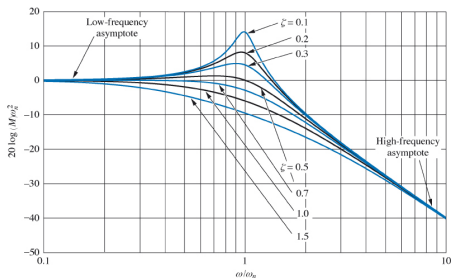
$$\begin{aligned}\angle G(j\omega) \\ &= \sum_i \angle G_i(j\omega)\end{aligned}$$



Complex Poles and Zeros

We left off with **Complex Poles**:

$$G(s) = \frac{1}{\left(\left(\frac{s}{\omega_n}\right)^2 + 2\zeta\frac{s}{\omega_n} + 1\right)}$$



Closing The Loop

Now we examine the effect of closing the loop on the Frequency Response.

Use simple **Unity Feedback** ($K = 1$).

Closed-Loop Transfer Function:

$$G_{cl}(i\omega) = \frac{G(i\omega)}{1 + G(i\omega)}$$

We are most concerned with magnitude:

$$|G_{cl}(i\omega)| = \frac{|G(i\omega)|}{|1 + G(i\omega)|}$$

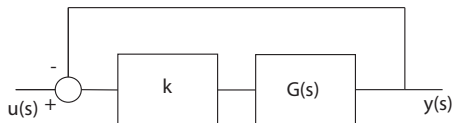


Figure : Unity Feedback

Closing The Loop

On the Bode Plot

$$20 \log |G_{cl}(i\omega)| = 20 \log |G(i\omega)| - 20 \log |1 + G(i\omega)|$$

Which is the combination of

- The original bode plot
- The new factor $\log |1 + G(i\omega)|$

We are most concerned with the effect of the new term

$$-20 \log |1 + G(i\omega)|$$

Specifically, as $1 + G(i\omega) \rightarrow 0$

$$\lim_{1+G(i\omega) \rightarrow 0} -20 \log |1 + G(i\omega)| = \infty$$

An unstable mode!

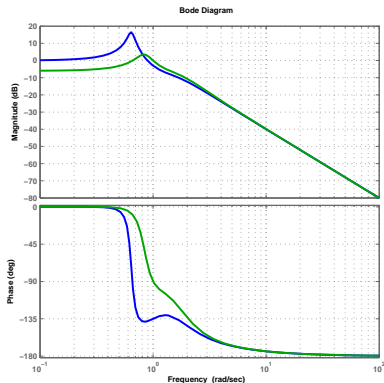


Figure : Open Loop: Blue, CL: Green

Closing The Loop

Stability Margin

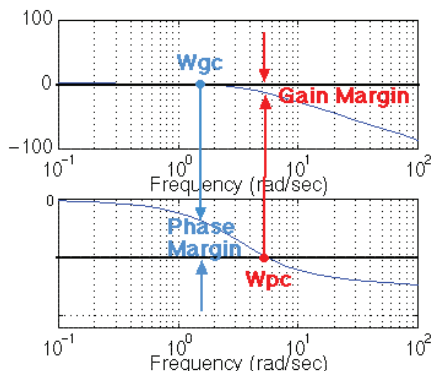
Instability occurs when

$$1 + G(j\omega) = 0$$

For this to happen, we need:

- $|G(j\omega)| = 1$
- $\angle G(j\omega) = -180^\circ$

Stability Margins measure how far we are from the point $(|G| = 1, \angle G = -180^\circ)$.



Definition 2.

The **Gain Crossover Frequency**, ω_{gc} is the frequency at which $|G(j\omega_c)| = 1$.

This is the danger point:

- If $\angle G(j\omega_c) = 180^\circ$, we are unstable

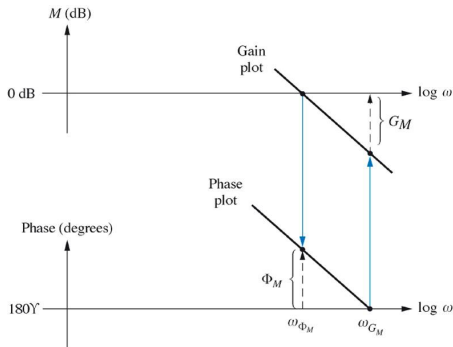
Closing The Loop

Phase Margin

Definition 3.

The **Phase Margin**, Φ_M is the phase relative to 180° when $|G| = 1$.

- $\Phi_M = |180^\circ - \angle G(i\omega_{gc})|$
- ω_{gc} is also known as the phase-margin frequency, ω_{Φ_M}



Closing The Loop

Gain Margin

Definition 4.

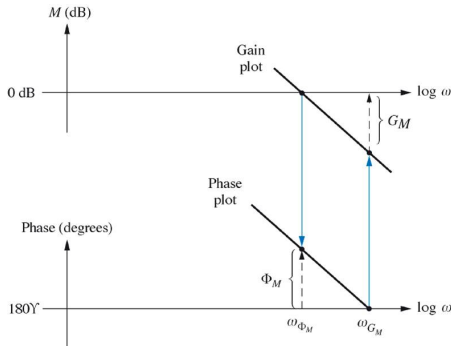
The **Phase Crossover Frequency**, ω_{pc} is the frequency (frequencies) at which $\angle G(j\omega_{pc}) = 180^\circ$.

Definition 5.

The **Gain Margin**, G_M is the gain relative to 0dB when $\angle G = 180^\circ$.

- $G_M = -20 \log |G(j\omega_{pc})|$

G_M is the gain (in dB) which will destabilize the system in closed loop.

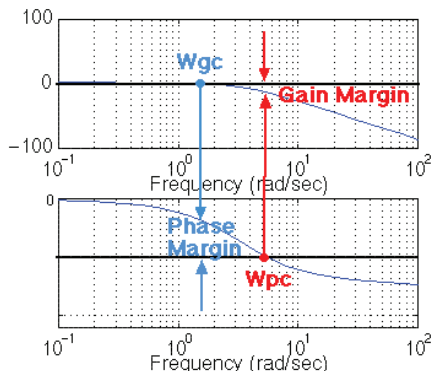


ω_{pc} is also known as the gain-margin frequency, ω_{G_M}

Closing The Loop

Stability Margins

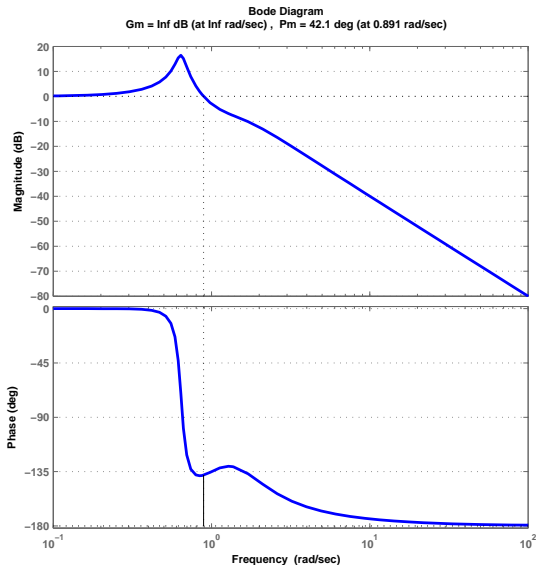
Gain and Phase Margin tell how stable the system would be in **Closed Loop**.



These quantities can be read from the **Open-Loop Data**.

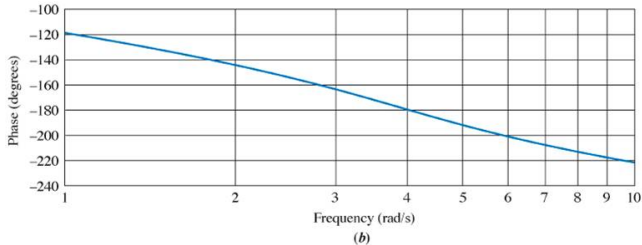
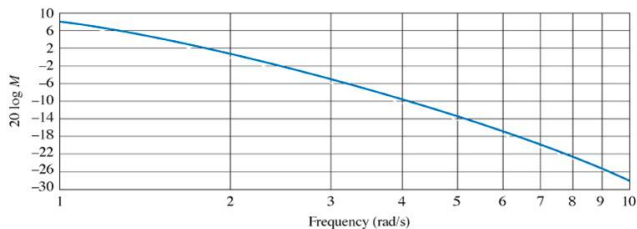
Closing The Loop

Stability Margins: Suspension System



Closing The Loop

Stability Margins



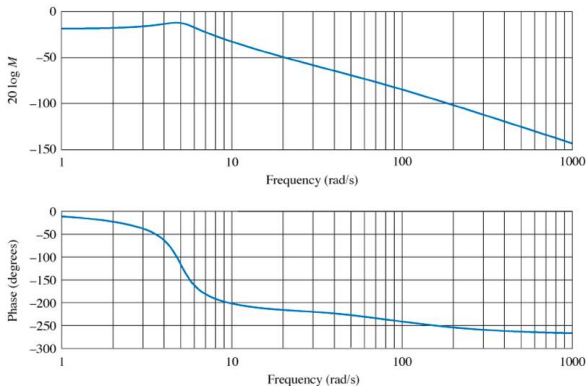
- $\Phi_M = 35^\circ$
- $G_M = 10\text{dB}$

Closing The Loop

Stability Margins

Note that sometimes the margins are undefined

- When there is no crossover at 0dB
- When there is no crossover at 180°



Transient Response

Closing the Loop

Question: What happens when we **Close the Loop?**

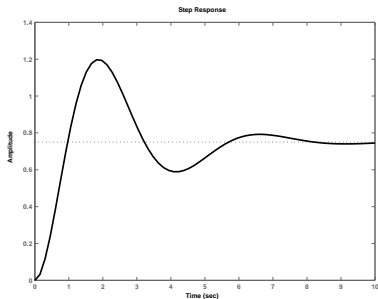
- We want **Performance Specs!**
- We only have open-loop data.
- Φ_M and G_M can help us.

Unity Feedback:



We want:

- Damping Ratio
- Settling Time
- Peak Time



Transient Response

Quadratic Approximation

Assume the closed loop system is the quadratic

$$G_{cl} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s + \omega_n^2}$$

Then the open-loop system must be

$$G_{ol} = \frac{\omega_n^2}{s^2 + 2\zeta\omega_n s}$$

Assume that our open-loop system is G_{ol}

- Use Φ_M to solve for ζ
- Set $20 \log |G_{cl}| = -3dB$ to solve for ω_n

Transient Response

Damping Ratio

The Quadratic Approximation gives the **Closed-Loop Damping Ratio** as

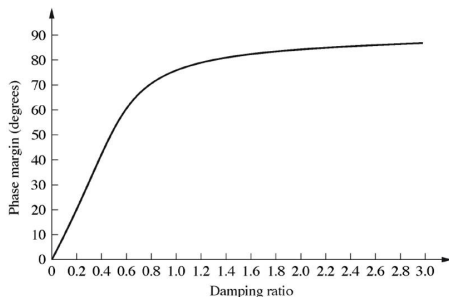
$$\Phi_M = \tan^{-1} \frac{2\zeta}{\sqrt{-2\zeta^2 + \sqrt{4\zeta^4 + 1}}}$$

Φ_M is from the *Open-Loop Data!*

A Handy approximation is

$$\zeta = \frac{\Phi_M}{100}$$

- Only valid out to $\zeta \cong .7$.
- Given Φ_M , we find closed-loop ζ .



Transient Response

Bandwidth and Natural Frequency

We find closed-loop ζ from Phase margin.

- We can find closed-loop **Natural Frequency** ω_n from the closed-loop Bandwidth.

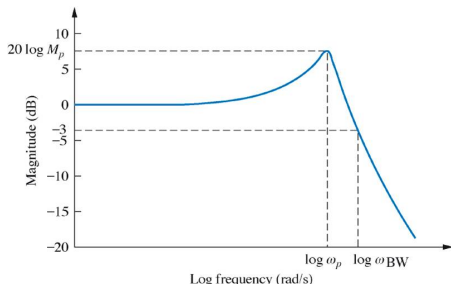
Definition 6.

The **Bandwidth**, ω_{BW} is the frequency at gain

$$20 \log |G(j\omega_{BW})| = |20 \log |G(0)|| - 3\text{dB}.$$

- Closely related to crossover frequency.
- The Bandwidth measures the range of frequencies in the output.
- For 2nd order, Bandwidth is related to natural frequency by

$$\omega_{BW} = \omega_n \sqrt{(1 - 2\zeta^2) + \sqrt{4\zeta^4 - 4\zeta^2 + 2}}$$

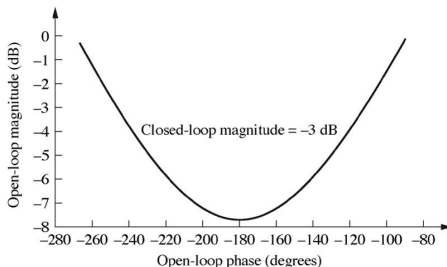


Transient Response

Finding Closed-Loop Bandwidth from Open-Loop Data

Question: How to find closed-loop bandwidth?

Finding the closed-loop bandwidth from open-loop data is tricky.

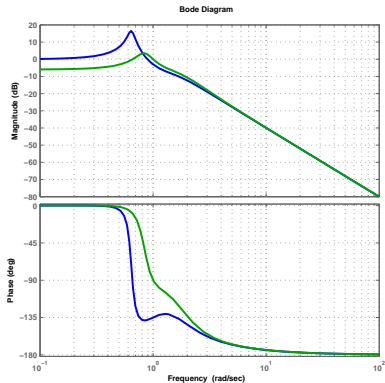
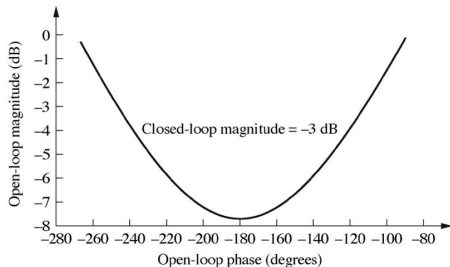


Have to find the frequency when the Bode plot intersects this curve.

- **Heuristic:** Check the frequency at -6dB and see if phase is $\cong 180^\circ$.

Finding Closed-Loop Bandwidth from Open-Loop Data

Example



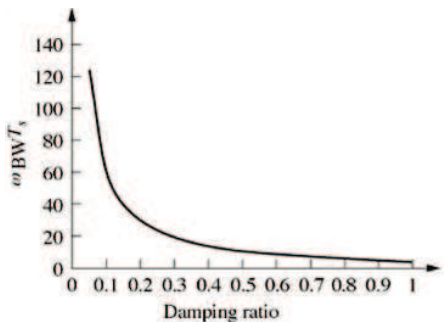
At phase 135° , -5dB , we get closed loop $\omega_{BW} \cong 1$.

Transient Response

Bandwidth and Settling Time

We can use the expression $T_s = \frac{4}{\zeta\omega_n}$ to get

$$\omega_{BW} = \frac{4}{T_s\zeta} \sqrt{(1 - 2\zeta^2) + \sqrt{4\zeta^4 - 4\zeta^2 + 2}}$$



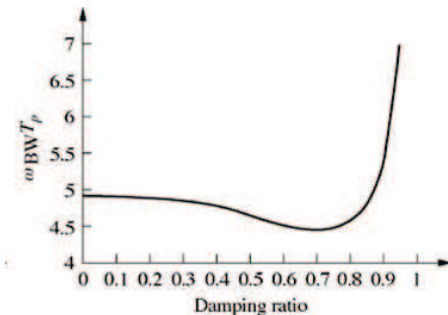
Given closed-loop ζ and ω_{BW} , we can find T_s .

Transient Response

Bandwidth and Peak Time

We can use the expression $T_p = \frac{\pi}{\omega_n \sqrt{1-\zeta^2}}$ to get

$$\omega_{BW} = \frac{\pi}{T_p \sqrt{1-\zeta^2}} \sqrt{(1-2\zeta^2) + \sqrt{4\zeta^4 - 4\zeta^2 + 2}}$$

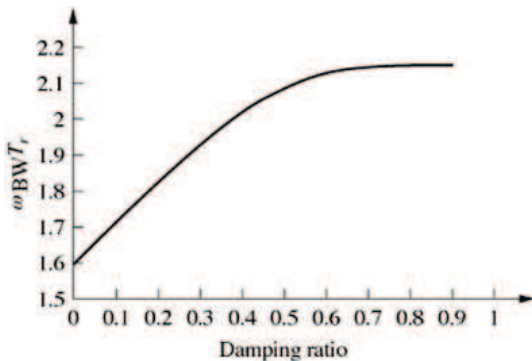


Given closed-loop ζ and ω_{BW} , we can find T_p .

Transient Response

Bandwidth and Rise Time

Using an expression for T_r , we get a relationship between $\omega_{BW} \cdot T_r$ and ζ .

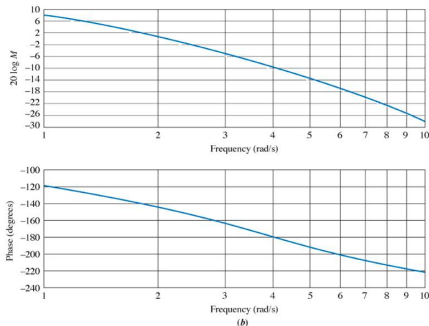


Given closed-loop ζ and ω_{BW} , we can find T_r .

Transient Response

Example

Question: Using Frequency Response Data, find T_r , T_s , T_p after unity feedback.



First Step: Find the phase Margin.

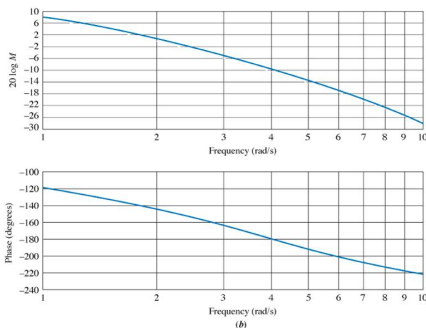
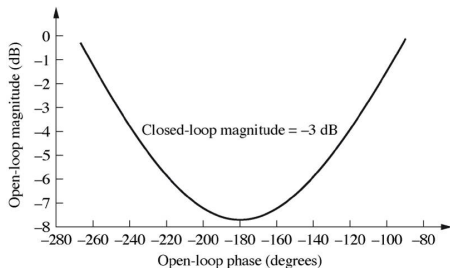
- Frequency at 0dB is $\omega_{gc} \cong 2$
- $\angle G(2) \cong -145^\circ$
- $\Phi_M = 180^\circ - 145^\circ = 35^\circ$

Transient Response

Example

Step 2: Closed-Loop Damping Ratio

$$\zeta \cong \frac{\Phi_M}{100} = .35$$



Step 3: Closed-Loop Bandwidth

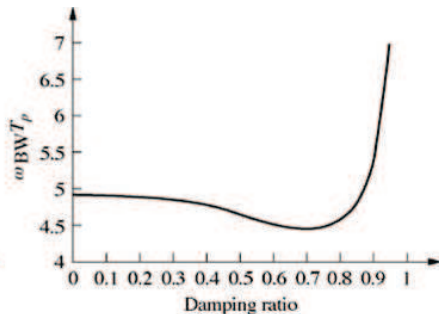
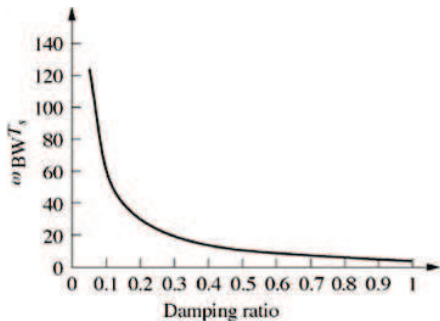
- Intersect at $\cong (|G| = -6\text{dB}, \angle G = -170^\circ)$
- Frequency at intersection is $\omega_{BW} \cong 3.7$

Transient Response

Example

Step 4: Settling Time and Peak Time

- $\omega_{BW} = 3.7, \zeta = .35$



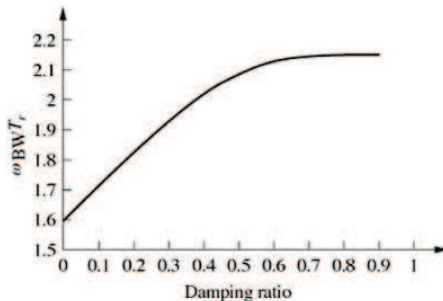
- $\omega_{BW}T_s = 20$ implies $T_s = 5.4s$
- $\omega_{BW}T_p = 4.9$ implies $T_p = 1.32$

Transient Response

Example

Step 5: Rise Time

- $\omega_{BW} = 3.7, \zeta = .35$



- $\omega_{BW} T_r = 1.98$ implies $T_r = .535$

Transient Response

Example

Step 6: Experimental Validation.

Use the plant

$$G(s) = \frac{50}{s(s+3)(s+6)}$$

We find

- $T_p = 1.6s$
 - ▶ predicted 1.32
- $T_r = .7s$
 - ▶ predicted .535
- $T_s = 4s$
 - ▶ Predicted 5.4

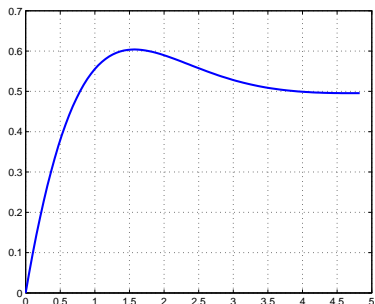


Figure : Step Response

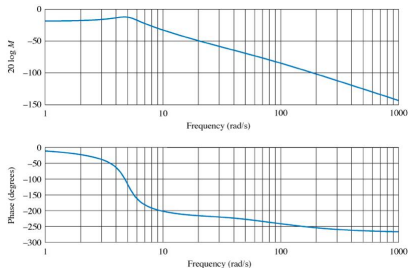
Steady-State Error

Finally, we want steady-state error.

- Steady-State Step response is

$$\lim_{s \rightarrow 0} G(s) = \lim_{\omega \rightarrow 0} G(j\omega)$$

Steady-state response is the **Low-Frequency Gain**, $|G(0)|$.



Close The Loop to get steady-state error

$$e_{ss} = \frac{1}{1 + |G(0)|}$$

Steady-State Error

Example

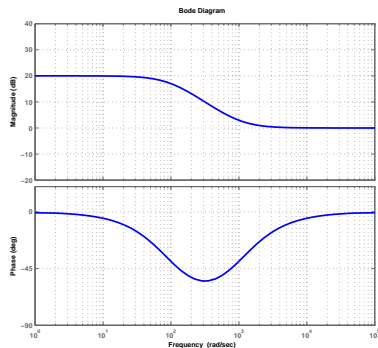
A Lag Compensator

$$\lim_{\omega \rightarrow 0} 20 \log G(j\omega) = 20 \text{ dB}$$

$$\text{So } \lim_{\omega \rightarrow 0} |G(j\omega)| = 10.$$

Steady-State Error:

$$e_{ss} = \frac{1}{1 + G(0)} = \frac{1}{11} = .091$$



Summary

What have we learned today? **Closing the Loop**

- Effect on Bode Plot
- Effect on Stability

Stability Effects

- Gain Margin
- Phase Margin
- Bandwidth

Estimating Closed-Loop Performance using Open-Loop Data

- Damping Ratio
- Settling Time
- Rise Time

Next Lecture: Compensation in the Frequency Domain